# Integrated turning-ray and reflection tomography for velocity model building in foothill areas

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# Abstract

A special challenge for land seismic exploration is estimating velocities, in part due to complex near-surface structures, and in some instances because of rugose topography over foothills. We have developed an integrated turning-ray and reflection-tomographic method to face this challenge. First, turning-ray tomography is performed to derive a near-surface velocity-depth model. Then, we combine the near-surface model with the initial-subsurface model. Taking the combined model as starting model, we go through a reflection tomographic process to build the model for imaging. During reflection tomography, the near-surface model and subsurface models are jointly updated. Our method has been successfully applied to a 2D complex synthetic data example and a 3D field data example. The results demonstrate that our method derives a very decent model even when there is no reflection information available in a few hundred meters underneath the surface. Joint tomography can lead to geologic plausible models and produce subsurface images with high fidelity.

## Introduction

Reflection tomography in the postmigration domain has dominated the advantages of velocity model building in seismic imaging, especially for marine seismic exploration in which the near-surface model is not problematic. Reflection tomography is challenged to derive a near-surface model with high quality because there are only very limited valid traces, or no valid traces, in the near surface up to a few hundred meters deep from the surface. An alternative method is desirable to obtain a reliable near-surface velocitydepth model. Here, we propose the integrated method of turning-ray tomography and reflection tomography to build velocity model for foothill exploration. First, we pick first breaks as the input for turning-ray tomography to derive the near-surface velocity-depth model. An initial subsurface depth model is obtained by converting root mean square (rms) velocities into interval velocities in the depth domain. Then, we merge the near-surface velocity-depth model with the initial model as the starting velocity model for anisotropic reflection tomography. We tested the proposed method on a complex 2D synthetic data example, and we then applied it to a 3D field data set from foothills of western China.

# Principle of integrated tomography

Zhu et al. (2001, 2003) and Song et al. (2014), among others, propose joint tomography combining refraction

or turning-ray tomography and reflection tomography to build an entire velocity model for depth migration. Turning-ray tomography has been conventionally used to calculate statics, which is also referred to as tomostatics (Zhu et al., 1992; Bell et al., 1994; Stefani, 1995; Zhang et al., 2006). In turning-ray tomography, the medium to be imaged is generalized into a continuous medium such that the first arrivals recorded at the surface need not be associated with refractors that have strong velocity contrasts. Turning-ray tomography inverts for a velocity model by minimizing misfits between observed first-break times and calculated travel times from turning rays. Because a continuous medium is assumed, the inversion results in a grid-based model. Usually, turning-ray tomography can robustly invert models with a depth up to one-fourth of the recording aperture (signed offsets). Very often, the turning ray penetrates deeper than the refraction ray because refraction requires velocities to increase with depth, whereas the turning wave does not need this requirement, provided that the earth has an overall positive velocity gradient due to compaction of rocks and the recording aperture is sufficient enough to allow rays turning back to the surface. We can use this model as a good estimation of the near-surface model combined with reflection tomography. However, in practice, we need to select maximum depths of reliable velocities according to the ray density for every location.

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Because the near-surface velocity-depth model derived from turning-ray tomography is more accurate and has higher resolution than that from reflection tomography beneath the surface, we keep this model



**Figure 1.** Ray density from turning-ray tomography. The dotted line in the deeper part is the horizon for the maximum depth of the reliable velocities.



Figure 2. Inverted near-surface model from turning-ray tomography.



**Figure 3.** The combined initial model for reflection tomography. The shallow part is from the inverted near-surface model from turning-ray tomography, and the deep part is from the true velocity model with heavily smoothing and scaling.

unchanged during the early stages of iterations in the integrated tomography. To account for the errors associated with the picked first arrivals for turning-ray tomography and combine both models seamlessly, we allow reflection tomography to update shallow and deep velocities simultaneously in the later stage of iterations. Reflection tomography is a global inversion. At early stages of model building, errors in estimation of models are larger in deeper areas than in shallower areas. The errors in deeper areas affect shallower areas. To avoid error transfer to the near-surface model derived by the turning-ray tomography, the nearsurface model is masked in the first several iterations. After a few iterations of reflection tomography, the errors are reduced. Then, reflection tomography updates the velocity and anisotropic parameters in the shallower and deeper areas.

## Synthetic data example

We first applied the proposed method and workflow to a 2D synthetic data set, which simulates the Canadian Foothills (Boonyasiriwat et al., 2009). The model has a dimension of 20 km in the crossline direction and 6.5 km in depth. It has a rugose topography with an elevation relief up to 700 m, and the subsurface geologic structures are also complicated. The very specific feature of the model is that there are no reflection layers within 600 m underneath the surface, which makes it very difficult to derive the near-surface model by reflection tomography. We first picked the first arrivals from common-shot gathers, and then we performed turning-ray tomography. Figures 1 and 2 show the ray density and inverted near-surface velocity-depth model, respectively. According to the distribution of the ray density in Figure 1, we picked a horizon as the maximum depth for reliable velocities. The maximum thickness of the inverted model is approximately 1200 m from the topography. To create an initial model for prestack depth migration, we heavily smoothed the true velocity model in the horizontal and vertical directions, scaled the velocities by 0.95, and then combined that with the near-surface model. At the suture zone (defined by the dotted line based on the ray-density quality control [QC] plot as shown in Figure 1), tapering was applied to avoid abrupt changes. This combined model is presented in Figure 3.

Beginning with the initial combined model, we perform migration and reflection tomography iterations. We use Kirchhoff prestack depth migration to generate CIGs in the offset-depth domain. The offsets of gathers are from 100 to 7900 m with an increment of 200 m, and the depth is 6500 m with an interval of 5 m. Figure 4 shows the CIGs at selected crosslines after prestack depth migration using the initial velocity model. Most events are curved up and also show nonhyperbolic residual moveout because the true velocities are scaled by 0.95 and the model has strongly vertical and lateral velocity variations. The stacked migration from the initial model is shown in Figure 5. In this example during the first three tomographic iterations, we keep the near-surface part unchanged by applying masking function in the inversion. Later, we allow reflection tomography to update near-surface and subsurface areas simultaneously. We find that reflection tomography adds more details into the nearsurface model. After several iterations, the flatness of the CIG has been improved significantly, and more



**Figure 4.** The selected CIGs using the integrated initial velocity model. The arrows show the nonhyperbolic residual moveout. The gathers are in the depth-offset domain. The offset is from 100 to 7900 m with a 200 m increment.



**Figure 5.** Stacked migration from the initial velocity model. The rectangle marks show the distortion of the subsurface image because of errors in the velocity model.



**Figure 6.** The selected CIGs using the updated velocity model from the proposed integrated tomography after several iterations. The gathers are in the depth-offset domain. The offset is from 100 to 7900 m with a 200 m increment.

details are revealed for the velocity model. Figures 6 and 7 show the selected CIGs and stack from the final inverted model in Figure 8. For comparison, we also present the true velocity model and the corresponding stacked migration section in Figures 9 and 10, respectively. Although the inverted model is quite smooth, it shows the major features of the true model. Comparing stacked migrations from the initial model, the inverted model, and the true model, the image from the inverted model removes the "fake structures" marked by the white and yellow rectangles and caused by inaccurate initial model. The overthrust feature in the middle of the model (the circle in Figure 8) after the integrated tomography is also evident.

#### **Field example**

We have applied the proposed methods to several field projects. Here, we take Keshen project as an example. The area is located at the Tarim Basin, northwestern China, where a set of thrust faults were pushed southward by the northern Tianshan orogeny, which resulted in rugged topography with steep slopes, dipping



**Figure 7.** The stacked migration using the updated velocity model from the proposed integrated tomography after several iterations. The rectangle marks show the distortion of the subsurface image because of errors in the velocity model.



**Figure 8.** The updated velocity model from the proposed integrated tomography after several iterations. The circle shows the inverted overthrust feature corresponding to the true model.

outcrops (maximum more than  $80^{\circ}$ ), and the relative elevation variation from 500 to 1000 m. Figure 11 shows a schematic geologic vertical section for the studying area. Figure 12 shows the elevation map of the study area. The near-surface morphology of the study area is known to have isolated high-velocity conglomerate



**Figure 9.** The true velocity model derived from the Canadian Foothills. This model is used to generate synthetic seismic shots for this study. The circle shows the overthrust.



**Figure 10.** The stacked migration using the true velocity model. The rectangle marks corresponding to ones in the other stacked sections.



Figure 11. A schematic geologic section for the studying area.

rocks in the foreland basin surrounded by weathered sediments. The targeted zones are at depths of approximately 7 km underneath the conglomerate rocks.

To estimate more accurate models and obtain images with high fidelity, we first derive the near-surface velocity-depth model and combine it with the legacy depth model. Then using the combined model as the starting model, we perform iterative reflection tilted transverse isotropy (TTI) tomography and prestack depth migration for anisotropic model building. The resultant near-surface model is shown in Figure 13a for one inline and in Figure 13b for the depth slice at a depth of 900 m. The marked high-velocity zone corresponds to conglomerate rocks, and it is consistent and compatible with the geologic background of the study area. A "reliable depth" from the turning-ray tomographic solution can reach approximately down to 1500 m from the topography (the dashed line in Figure 13a), which is much deeper than the one from conventional refraction inversion. Figure 14 shows the combined model. From the final datum to the surface, a constant replacement velocity is used. From the surface to the reliable depth (the red dashed line in Figure 14), we use the velocity from the turning-ray tomography. The deeper area is filled with the legacy model previously obtained. There is a transient zone between the near-surface and legacy models.

During first three iterations, we keep the near-surface model unchanged, whereas we update both models in the last two iterations. Figure 15 compares the final velocity model with the starting one located at one inline. Figure 16 compares the initial epsilon and inverted epsilon overlaid with the stacked prestack depth migration (PSDM), respectively, located at the same inline as shown in Figure 15. The updated models reveal more details. After TTI tomography, the near-surface velocities are reduced, whereas the anisotropic parameter epsilon is increased. Although the initial epsilon is



**Figure 12.** Elevation map of studying area. The white dashed line presents the inline ILA.

constant, the inverted epsilons vary vertically and laterally consistent with imaged structures. The inverted epsilons are larger in dipping layers than that in horizontal layers. At shallow areas, inverted epsilons are larger than the initial ones. This case demonstrates that isotropic turning-ray tomography leads to higher estimation of velocity due to the existence of anisotropy. The migrated results from the updated models are shown in Figure 17. This representative inline is overlaid with Well KS12. The new apex of the structure (the blue line cutting through) is now on the right side of the previously drilled location (the yellow dashed line), several hundred meters apart. The well drilled previously missed the target, and only water was discovered in the



**Figure 13.** (a) Near-surface model derived from turning-ray tomography at inline ILA. (b) Depth slice at 900 m of near-surface model derived from turning-ray tomography.



Figure 14. Initial model combining near-surface model derived from turning-ray tomography and legacy model.

reservoir. A new well location was suggested according to the current processing.

After the application of TTI reflection tomography (Zhou et al., 2011), the velocities near the surface have been slightly reduced. This is because in isotropic turning-ray tomography, which was used in this study, the near-surface velocities will be overestimated if the



**Figure 15.** Velocity (a) before and (b) after integrated tomography update.



**Figure 16.** Stacked PSDM overlaid with the (a) initial and (b) inverted anisotropic epsilons, respectively.



**Figure 17.** Location of Well KS12 on a representative TTI PSDM section. The new apex of the structure (the blue line cutting through) is several hundred meters away from the previously drilled location (the yellow dashed line), suggesting a new well location. (a) The updated velocity overlaid by the image and (b) theimage only.



**Figure 18.** The CIGs located at several crosslines at inline ILA generated by PSDM using the initial models. The gathers are in the offset and depth domains. Some events curve down, and others curve up.



**Figure 19.** The CIGs located at several crosslines at inline ILA generated by PSDM using the updated anisotropic models. The gathers are in the offset and depth domain. The flatness of the events improves significantly overall.

media near the surface are anisotropic. Turning rays contain a substantial horizontal component. TTI reflection tomography can compensate for the horizontal component. Figures 18 and 19 compare the CIGs from the initial models and the updated models. The flatness of the events improves significantly overall, which demonstrates that anisotropic tomography is necessary to derive multiple anisotropic parameters for imaging.

# Conclusion

We have proposed a method of integrated turningray and reflection tomography to build models, using a different constraint strategy. The proposed method faces the difficulty of estimating the near-surface model in land seismic imaging. We first use turning-ray tomography to derive the near-surface velocity-depth model using the first arrivals as input. Then, reflection tomography is performed to invert for the subsurface model with the near-surface model masked at first several iterations. During later iterations, the near and subsurface models are updated. We found that near-surface inversion. The percentage of velocity reduction depends upon the degree of anisotropy near the surface. We have applied the proposed method to the complex 2D synthetic data set and 3D field data set successfully. Both examples show that turning-ray tomography produces more accurate and higher resolution near-surface velocity-depth models with deeper penetration than that from conventional refraction inversion, and the integrated turning ray and reflection tomographic inversion lead to the geologic plausible models thence producing a subsurface image with higher fidelity.

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#### Data and materials availability

Data associated with this research are available and can be obtained by contacting the corresponding author.

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